



ARE YOU USING YOUR FINALE LIKE FINALE 2000?

www.finalemusic.com

www.makemusic.com

www.smartmusic.com

FAST NOTE ENTRY:

- SLOWER NOTE ENTRY: SIMPLE ENTRY Point and Click or Typewriter Letters.
- FASTER = SIMPLE ENTRY USING NUMBERS AND A MIDI KEYBOARD: Use a controller keyboard! Finale automatically detects your MIDI device when you plug it in. No setup required.
- HYPERSCRIBE ENTRY: Real-time entry using MIDI and a metronome beat; or play in rhythm/pitch separately and use the **REPITCH TOOL**.
- Use SIMPLE or HYPERSCRIBE Entry (or a combination) for note entry and editing.
- OTHER ENTRY METHODS: SPEEDY Entry, IMPORT .XML, .PDF (additional software required) or MIDI files.

SELECTION TOOL (Universal Editing Tool):

- MOVE, EDIT or DELETE markings. HIGHLIGHT full or partial measures.
- COPY MUSIC: Onscreen (highlight & drag); Offscreen (highlight region to copy, CTRL-click on Win or OPT-click on Mac on the target measure).
- TRANSCOPE intervals: Use Metatools '6, 7, 8, or 9', or CONTEXT-click and choose **TRANSCOPE**.
- CONTEXTUAL MENU: The quickest way to edit text and markings in your score. RIGHT-click with 2-button mouse (or CTRL-click with a 1-button mouse) to bring up the contextual menu for editing.
- EXPLODE PARTS (instant orchestration): Enter chords in 1 or 2 staves, highlight, press Metatool '2' to explode into separate staves.

METATOOLS (shortcut keys):

- ARTICULATIONS: Hold down Metatool and click on note (or drag over several notes) to apply.
EXAMPLES: 'S' for Staccato, 'A' for Accent, 'F' for Fermata, etc.
- SMARTSHAPE Metatools: Hold down Metatool, double-click and drag.
EXAMPLES: 'S' for Slur, '<' for Crescendo, '>' Decrescendo; CONTEXT-click to flip or align.
- EXPRESSION TOOL: Hold down Metatool and drag mouse horizontally or vertically around the notes where you want to add an Expression.
 - DYNAMICS: '1, 2, 3, 4, 5, 6, 7 or 8' (remember '4' for 'Forte').
 - REHEARSAL MARKS: 'M' for 'mark.'

SCORE MANAGER:

- Click on the **WINDOW Menu < SCORE MANAGER** (or SHORTCUT: CTRL / CMD 'K'). ADD, DELETE or REORDER staves. Change a STAFF NAME, PLAYBACK SOUND or DEVICE. MUTE/SOLO a staff. TRANSCOPE a part for another instrument.

LINKED PARTS:

- No need to extract parts anymore, as the score and parts are all in 1 document. Change selected items in a score and the parts are automatically updated. Unlink items for individual positioning.
- To view parts: Go to **DOCUMENT Menu < EDIT PART**. Scroll through parts by pressing CTRL-ALT '.' (period) on Windows; CMD-OPT '.' (period) on Mac.
- To generate parts from an older score, go to **DOCUMENT Menu < MANAGE PARTS**. Click GENERATE PARTS Button (part names appear). SAVE AS a new document.

PERCUSSION NOTATION:

- Use the Set-Up Wizard to create a score containing any pitched or unpitched percussion instruments. (Unpitched percussion staves already have their Percussion Layout Map and playback sounds set up).
- TO ENTER PERCUSSION NOTES: Using the **SIMPLE ENTRY TOOL**, place the cursor in the percussion staff measure. Press UP or DOWN ARROW to scroll through the instruments that are mapped on that particular staff. When you find desired instrument, press the desired note duration number. Press ENTER (note is entered on staff and has correct playback). If needed, you can edit how percussion staves look and play back in the Score Manager's Percussion Layout Designer Window.

REPEATS, ENDINGS AND CODA SIGNS:

- REPEAT TOOL or SELECTION TOOL: CONTEXT-click in measure make repeat/ending selection.
- CODA: Highlight the measure where Coda should start. Go to the **PLUG-INS Menu < MEASURES < CREATE CODA** and choose settings.

MUSIC EDUCATION TOOLS:

- MUSIC EDUCATION WORKSHEETS:
 - 350+ ready-made, educator approved THEORY worksheets (including puzzles and games).
 - 30 EAR TRAINING worksheets; 24 Form & Analysis Worksheets.
 - 400+ FLASH CARDS (8-1/2" x 11" classroom flash cards and individual flash cards-3 per page).
 - 56 Jazz Improvisation worksheets that play back with rhythm section accompaniment.
 - All are Finale files that play back and are ready to use. Can be edited and customized to your area of teaching. Go to **FILE Menu < OPEN WORKSHEETS & REPERTOIRE** and make selection.
- FINGERING WORKSHEETS with fingering diagrams for Flute, Oboe, Recorder, Clarinets (Bb, Bass, Contra), Saxes (Alto, Tenor, Bari), Bassoon, Trumpet, Horn, Trombone, Baritone (TC, BC), Tuba and Keyboard Percussion.
- CLASSROOM REPERTOIRE: Notation for 100's of public domain titles (piano pieces, Bach Inventions, chant, rounds, early jazz, traditional, folk, patriotic, holiday songs and manuscript paper).
- OTHER CLASSROOM MUSIC TOOLS: ALPHANOTES Font places note names, solfege or 'EmotiNotes' smiley faces inside noteheads. Create scores for BOOMWHACKERS (colored noteheads), ORFF INSTRUMENTS, KODALY STICK NOTATION or GUITAR.
- FINALE NOTEPAD: Free software that opens, views, plays, prints and allows limited editing of any Finale family file or MusicXML file. Free download at www.finalemusic.com/products/finale-notepad.

CREATE SMARTMUSIC FILES:

- CREATE YOUR OWN SMARTMUSIC ACCOMPANIMENT AND ASSESSMENT FILES for solo/ensemble practice and to document student progress. To create ASSESSMENT, ENSEMBLE or SOLO practice files to use in Smartmusic Classic, click on the **FILE Menu < EXPORT < SMARTMUSIC**. To create content for the new Web SmartMusic, click on the **FILE Menu < EXPORT < MusicXML**.

SHARING YOUR MUSIC:

- FINALE FAMILY PRODUCTS: Finale, PrintMusic, SongWriter and NotePad can all open, play, allow editing and print Finale family files from the same or earlier versions of the softwares.
- Share Finale v25 files with Finale 2014 or 2014.5 with no conversion required – just open them normally.
- BACKWARD COMPATIBILITY WITH EARLIER VERSIONS: To export your Finale v25 score as a 2012 file, click on the **FILE Menu < EXPORT < FINALE 2012**. To open a document in Finale 2011 or earlier versions, export the file in MusicXML format (**FILE Menu < EXPORT < MUSICXML**). You can also export files as *.PDF*, *.MIDI* or *.EPUB* files.
- EXPORT TO AUDIO: Export your score as a *.WAV* file (Windows) or *.AIFF* file (Mac) to burn to a CD. Save as an *.MP3* file to play on your mobile device or for emailing.
- CONVERT older SIBELIUS FILES to Finale files using the *MusicXML* free plug-ins at www.musicXML.com.

Check out our Finale and SmartMusic e-Learning courses at www.makemusic.com/university.